



"Innovative training – Augmented reality for green food"

Project result 2: "Research report for VET educators" Final report

IT-ARGF – Innovative training – Augmented reality for green food – is a project co-funded by the EU Commission through the Erasmus Plus Programme.

Project IT-ARGF responds to environmental priorities and the fight against climate change, and contributes to innovation and flexibility of opportunities in vocational education and training. The e-learning platform will contain training modules on biodiversity preservation sustainable measures to be applied in the agricultural field, specifically designed and tailored for farmers.

Project result 2: "Research report for VET educators" main objective is to provide information about the training needs of farmers and an interactive map of stakeholders, as well as existing proposals for digital education, mentoring and collaborative approaches.

For the development of innovative training and to ensure coherence and effectiveness of the training project partners conducted the PR2 research consisted of primary research, secondary research, mapping of stakeholders, collection of best practices. The research provided country specific information from farmers and VET educators, trainers in the area of food production, biodiversity preservation, existing training, learning material, and use of technology in food production, biodiversity preservation and trainings.

The element of innovation is the benchmarking Result Description (including: needs analysis, target groups, elements of innovation, expected impact and transferability potential) to ensure that the training is relevant, timely and concrete.

IT-ARGF - Research report for VET educators and summary of the key findings in English, Macedonian, Turkish, Greek, Hungarian and Spanish language are available on the IT-ARGF website: <http://itargfproject.infinityc-group.com/>

